

Python Generators, Iterators and Comprehensions



Generators: Motivation

The goal is to conveniently provide a means of "lazy evaluation"



Lazy vs Eager Evaluation: Definitions

”Lazy Evaluation” means you write an expression or computation at one time, and it is evaluated at a later time – when it becomes necessary.

”Eager Evaluation” means things are evaluated when they're defined.



Iterators: Why do we need them?

Iterators are the underlying protocol used to implement generators.

The current version of Cython, 0.14, does not yet support generators, but iterators can be used instead. Generators are anticipated in Cython 0.15; a prerelease branch with generators is available now.

Usually best avoided in favor of Generators.



Quick Aside: What is the Fibonacci Sequence?

- 0, 1, 1, 2, 3, 5, 8, 13, 21, 34, 55, 89, 144, 233, ...
- The first two numbers are defined as 0, 1
- $\text{fib}(n) = \text{fib}(n-1) + \text{fib}(n-2)$
- Appears in nature: tree branches, leaves on a stem, pinecones, etc.



Generator Example: The Fibonacci Sequence

works in Python 2 or Python 3

```
def fibonacci_sequence():
```

```
    a, b = 0, 1
```

```
    yield a
```

```
    while True:
```

```
        yield b
```

```
        a, b = b, a + b
```



Generator example: Using fibonacci_sequence()

works in Python 2 or Python 3

```
def gen_for_1_second():  
    t0 = time.time()  
  
    for number in fibonacci_sequence():  
        print(number)  
  
        t1 = time.time()  
  
        if t1 - t0 >= 1.0:  
            break
```



Generator Example: Alternative Means of Use (Python 2)

```
# works with Python 2
```

```
def gen_1st_3():
```

```
    gen = fibonacci_sequence()
```

```
    print(gen.next())
```

```
    print(gen.next())
```

```
    print(gen.next())
```



Generator Example: Alternative Means of Use (Python 3)

```
# works with Python 3
```

```
def gen_1st_3():
```

```
    gen = fibonacci_sequence()
```

```
    print(next(gen))
```

```
    print(next(gen))
```

```
    print(next(gen))
```



Iterator: Alternative to a Generator,

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```
class fibonacci_sequence:
```

```
    def __init__(self):
```

```
        self.a = 0
```

```
        self.b = 1
```

```
        self.first_time = True
```

```
    def __iter__(self):
```

```
        return self
```



Iterator: Alternative to a Generator,

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```
def __next__(self):  
    if self.first_time:  
        self.first_time = False  
        return self.a  
    else:  
        result = self.b  
        self.a, self.b = self.b, self.a + self.b  
        return result
```



Generators and Iterators Summary

- Lazy evaluation of a sequence
- Generators and Iterators look the same to a caller
- The Generator is simpler to write
- Iterators look different in Python 2 from Python 3
- Generators are often the same in Python 2 and 3
- Cython 0.14 doesn't do Generators, 0.15 likely will



Comprehensions and Generator

Expressions – first introduced

- List Comprehensions (2.0)
- Generator Expressions (2.4)
- Dictionary Comprehensions (2.7, 3.0)
- Set Comprehensions (2.7, 3.0)



Comprehensions and Generator

Expressions: Purpose

- List Comprehensions – Lightweight syntax for creating lists
 - Generator Expressions – Lightweight syntax for creating generators
 - Dictionary Comprehensions – Lightweight syntax for creating dictionaries
 - Set Comprehensions – Lightweight syntax for creating sets
- 

List Comprehension – Simple Example

```
>>> [ 2**i for i in range(4) ]
```

```
[1, 2, 4, 8]
```



Generator Expression – Simple Example

```
>>> ( 2**i for i in range(4) )
```

```
<generator object <genexpr> at 0xb7483a2c>
```

```
>>> gen = ( 2**i for i in range(4) )
```

```
>>> print(list(gen))
```

```
[1, 2, 4, 8]
```



List Comprehensions Compared to Generator Expressions - Helpers

```
#!/usr/local/cpython-3.1/bin/python3
```

```
def fn(description, x):
```

```
    print('%s: %d' % (description, x))
```

```
    return x + 1
```

```
def main():
```

```
    list_comprehension_examples()
```

```
    generator_expression_examples()
```

```
# main()
```



Sequential List Comprehension

Example

```
def list_comprehension_examples():  
    list1 = [ fn('comprehension 1', x) for x in range(3) ]  
    list2 = [ fn('comprehension 2', x) for x in list1 ]  
    for element in list2:  
        print(element)
```



Cascading Generator Expression

Example

```
def generator_expression_examples():  
    genexp1 = ( fn('genexp 1', x) for x in range(3) )  
    genexp2 = ( fn('genexp 2', x) for x in genexp1 )  
    for element in genexp2:  
        print(element)
```



Sequential/Cascading Example

Outputs

comprehension 1: 0

genexp 1: 0

comprehension 1: 1

genexp 2: 1

comprehension 1: 2

2

comprehension 2: 1

genexp 1: 1

comprehension 2: 2

genexp 2: 2

comprehension 2: 3

3

2

genexp 1: 2

3

genexp 2: 3

4

4



Dictionary Comprehensions

```
>>> print({i : chr(65+i) for i in range(4)})  
{0: 'A', 1: 'B', 2: 'C', 3: 'D'}
```



Set Comprehensions

```
>>> print({chr(i+65) for i in range(4)})  
{'A', 'C', 'B', 'D'}
```



A Brief Return to Generators: Bidirectional Generators

- These are basically a generator that's able to accept input from the outside
- Naturally used for "coroutines" or "cooperative multitasking"
- Another kind of use follows...



Bidi Generator: Daffy Duck, main

```
def main():  
    gen = generator()  
  
    first_time = True  
  
    while True:  
  
        if random.random() < 0.9 or first_time:  
  
            first_time= False  
  
            value = gen.send(None)  
  
            show_reverse = "  
  
        else:  
  
            show_reverse = ' manual reverse'  
  
            value = gen.send('reverse')  
  
        time.sleep(0.1)  
  
        print '%2d >%s*%s< %s' % (value, (value - 1) * ' ', (10 - value) * ' ', show_reverse)
```



Bidi Generator: Daffy Duck: The Generator

```
def generator():  
    position = 1  
    direction = 1  
    while True:  
        received_value = yield position  
        position += direction  
        assert received_value in [ None, 'reverse' ]  
        if received_value == 'reverse' or direction == 1 and position == 10 or direction  
            == -1 and position == 1:  
            direction *= -1
```

A silhouette of a tree on a hill, located in the bottom right corner of the slide.

Bidi Generator: Daffy Duck: Example Output

1 >* <

2 > * <

3 > * < manual reverse

2 > * <

1 >* <

2 > * <

3 > * <

4 > * <

5 > * <



Fini

- We've discussed:
 - Generators
 - Iterators
 - List Comprehensions
 - Generator Expressions
 - Dictionary Comprehensions
 - Set Comprehensions
 - Bidirectional Generators



Questions or Comments?

